Scratch make a maze for Scratch 1.4

- Draw a maze on paper
- Draw your maze in scratch
 - 1 colour for 'walls'
 - 1 colour for the win spot
- Control your sprite
 - When up arrow pressed move 10 steps
 - When down arrow pressed move -10 steps
 - When left arrow pressed turn anticlockwise 15 degrees
 - When right arrow pressed turn clockwise 15 degrees
- Setup sprite
 - When green flag clicked
 - Set size to fit within your maze
 - Go to x / y
 - If touching black (maze)
 - turn 180 and move 10 steps
 - If touching red (win)
 - Change score by 1
 - Say win for 5 secs
 - Go back to start

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when 🔼 clicked
                                when up arrow▼ key pressed
                               move 10 steps
set size to 25 %
go to x: (-172) y: (115)
point in direction 90 🔻
                               when down arrow▼ key pressed
      touching color ?
                               move (-10) steps
  turn 🗘 180 degrees
   move 10 steps
                               when right arrow▼ key pressed
                              turn 🗘 15 degrees
      touching color ?
   change score ▼ by 1
   say WIN! for 5 secs
                               when left arrow▼ key pressed
   go to x: -172 y: 115
                               turn 🐧 15 degrees
```

- Other things they can do
 - o If you win add another 'level' or make another / change sprite
 - Other sprites to get in your way
 - o More creative background
 - o Add another sprite controlled by ASDW keys and race with another
 - Start from a random place